



POISON DICE



Rules:

- 1) Each player only has one turn (but may have more than one roll) per game to score points.
- 2) Player one rolls all four dice. If any dice turn up "poison" (1 or 6), they are set aside for the rest of the turn. Add the numbers on the remaining dice to obtain Player 1's score. If a player rolls all 1's and 6's he or she is out.
- 3) Player 1 throws the remaining dice. Again, set aside any "poison dice" and score the rest. The player keeps rolling until the last die is "poisoned."
- 4) The other player tries to beat player 1's score. After each player has had a turn, the high scorer wins.
- 5) The low scorer begins the next game.

PLAYER 1	PLAYER 2
	

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